

```
to square :length
  repeat 4 [fd :length rt 90]
end
to triangle :length
  rt 30
  fd :length
  repeat 2 [rt 120 fd :length]
end
to circle
  repeat 360 [rt 1 fd 1]
end
to house
  square 100
  fd 100
  triangle 100
end
to polygon :sides
  repeat :sides [fd 100 rt 360 / :sides]
end
```